ADDING DATA

A component that just renders some static markup isn’t very interesting. You can add data by declaring a variable in the script section and referring to it in the markup section enclosed in curly braces. Below is an example of such.

|  |  |
| --- | --- |
| <script>  let name = "world";  </script>  <h1>Hello {name}!</h1> |  |

Inside the curly braces in the markup, we can include JavaScript methods for the variables we defined. An example is shown below

|  |  |
| --- | --- |
| <script>  let name = 'world';  </script>  <h1>Hello {name.toUpperCase()}!</h1> |  |